IMPERIUM - SPACE MARINES

ASTRAEUS

Combat Doctrines | Deadly Demise D6+2

M	T	SV	W	LD	OC	RW
10"	12	2+	24	6+	8	5+*

550 PTS
Base Hull

1 KOMMANDO

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2 BEWEGUNG

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3 BESCHUSS

2× Astraeus las-ripper

R	A	BS	S	AP	D
36"	3	3+	12	-3	D3+3

VERWUNDET

2+	3+	4+	5+	6+
T1–6	T7–11	T12	T13–23	T24+

Ironhail Heavy Stubber RAPID FIRE 3

R	A	BS	S	AP	D
36"	3	3+	4	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

Storm bolter RAPID FIRE 2

R	A	BS	S	AP	D
24"	2	3+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Twin heavy bolter RAPID FIRE 2 | SUSTAINED HITS 1 | TWIN-LINKED

R	A	BS	S	AP	D
36"	3	3+	5	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Twin lascannon TWIN-LINKED

R	A	BS	S	AP	D
48"	1	3+	12	-3	D3+3

VERWUNDET

2+	3+	4+	5+	6+
T1–6	T7–11	T12	T13–23	T24+

Twin macro-accelerator cannon SUSTAINED HITS 1 | TWIN-LINKED

R	A	BS	S	AP	D
72"	12	3+	9	-1	3

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–8	T9	T10–17	T18+

2× ➤ Plasma eradicator - standard BLAST 2

R	A	BS	S	AP	D
36"	D6	3+	7	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–6	T7	T8–13	T14+

2× ➤ Plasma eradicator - supercharge BLAST 2 | HAZARDOUS

R	A	BS	S	AP	D
36"	3	3+	8	-3	3

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–7	T8	T9–15	T16+

*Invulnerable Save

This model has a 5+ invulnerable save against ranged attacks.

Suppression Fire

In your Shooting phase, after this model has shot, select one enemy unit hit by one or more attacks made with its twin macro-accelerator cannon this phase. Until the start of your next turn, while this model is on the battlefield, that enemy unit is suppressed. While a unit is suppressed, each time a model in that unit makes an attack, subtract 1 from the Hit roll.

4 ANGRIFF

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5 NAHKAMPF

Armoured Hull

R	A	WS	S	AP	D
Melee	6	4+	8	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–7	T8	T9–15	T16+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

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GEGEN DIESE EINHEIT

W12 · RW 2+ · 5+*++ · 24 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S24+	S13–23	S12	S7–11	S1–6

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
2+	3+	4+	5+	6+

Damaged: 1-8 wounds remaining
While this model has 1-8 wounds remaining, subtract 4 from this model's Objective Control characteristic and each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deadly Demise D6+2 This ability always takes the form Deadly Demise X.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun…

HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to…

RAPID FIRE This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Astraeus

Ausrüstung: 2x Astraeus las-ripper, Ironhail Heavy Stubber, Storm bolter, Twin heavy bolter, Twin lascannon, Twin macro-accelerator cannon, 2x ➤ Plasma eradicator - standard, 2x ➤ Plasma eradicator - supercharge, Armoured Hull

- This model can replace its Twin heavy bolter with Twin lascannon.
- This model can replace its Two Astraeus las-rippers with Two plasma eradicators.

KEYWORDS Vehicle, Titanic, Imperium, Astraeus · **FRAKTION** Adeptus Astartes